



# Intramural Sports Badminton Doubles Rules



## Intramural Sports Participant Manual

- All participants are required to adhere to the policies of Intramural Sports. This information is located online at <http://intramurals.athletics.cornell.edu>.
- In the Intramural Sports Participant Manual, you will find important information regarding:

Team Information	Participant Information
• Registration	• Eligibility
• Divisions	• Participation
• Playoffs	• Participant Conduct
• Sportsmanship	• Safety
• Forfeits and Cancellations	• Alcohol and Drug Policy
• Protests	
• Champions	

## Location

All games will be played in the Gymnasium located in Helen Newman Hall.

## Tournament Format

- Teams will be placed in a single-elimination tournament.

## Players

- Two players per team are required to be on the court at all times.
- CoRec Modification: Teams must have one player of each gender on the court at all times.

## General Playing Rules

- A racquet spin will be used to determine which team chooses to serve, receive, or take the side.
- Matches will consist of a best-of-three game series. A game consists of 15 points (win by two, 17 point cap).
- Shuttle falling on the lines are in bounds.
- Scoring
  - Points may only be scored by the team who is serving.
  - A player continues to serve, alternating courts until s/he commits an error.
- Service
  - A serve may not be delivered until the opponents are ready.
  - The side serving first in the first game has only one term of service.
  - Throughout the following points each partner on each side has a turn at service.
  - Whenever a side becomes the serving side, the partner in the right-hand service court serves first. The partners rotate courts only after winning a point. A player who began the game serving from the right service court should be in this court whenever the score for their side is zero or even.

- A serve which touches and passes over the net and falls within the diagonal service court and a shot during a rally which touches and passes over the net and falls within the legal boundary lines are both good.
- Faults
  - A fault is committed by the team serving results in “service over”.
  - A fault committed by the team receiving results in a point for the serving team.
  - It is a fault if:
    - During the instant the shuttle is contacted on the serve the shuttle is above the server’s waist, or the racket head is above the serving hand.
    - During the serve the shuttle does not fall within the boundaries of the diagonal service court.
    - During the service the feet of the server and the receiver are not within the boundaries and on the floor of their respective service courts. Feet on the boundary lone are considered out-of-bounds.
    - Before or during the serve any player feints or balks the opponent.
    - During the service or rally the shuttle contacts the walls, ceiling, a player, or clothing; passes through or under the net; fails to pass the net; does not fall within the court boundaries.
    - Any player reaches across the net to contact the shuttle, other than on the follow-through.
    - During play any player’s person, clothing, or racquet touches the net or supports.
    - The shuttle is caught or slung when struck. Rim shots and simultaneous striking of the base of the feathers of the shuttle are legal if no slinging or catching occurs.
    - A player obstructs an opponent or invades the opponent’s court.
  - It is not a fault if the server completely misses the shuttle on the serve.

*All rules not specifically covered in this document will be enforced as U.S. Badminton Association Rules.  
All rules are subject to change by the Intramural Sports professional staff.*