



Intramural Sports Tennis Singles Rules



Intramural Sports Participant Manual

- All participants are required to adhere to the policies of Intramural Sports. This information is located online at <http://intramurals.athletics.cornell.edu>.
- In the Intramural Sports Participant Manual, you will find important information regarding:

Team Information	Participant Information
• Registration	• Eligibility
• Divisions	• Participation
• Playoffs	• Participant Conduct
• Sportsmanship	• Safety
• Forfeits and Cancellations	• Alcohol and Drug Policy
• Protests	
• Champions	

Timing

- This tournament is a play-by-date in which you have a certain amount of time to contact your opponent, play the match and report your score to the Intramural Office at intramurals@cornell.edu.
- Game time is forfeit time. Each player should receive ten minutes at the beginning of each contest to warm up.

Players

- Each team must wear court shoes, provide its own rackets, and bring an unopened can of balls, which will be provided by the Intramural Department.
- One can of balls is used for the match, with the winners taking the unopened can with them to the next contest. (It is strongly recommended that players bring two rackets. If a player's strings break during a match and a replacement can't be found, the match is forfeited.)

General Playing Rules

- Matches will be best two of three, six-game pro-sets using No-Ad Scoring.
- First player to score four points wins the game. If a game is tied at three, receiving player chooses who will receive serve.
- If the set is tied at 6-6, a 9-point tiebreaker will be played. The first player to score five points wins the set.

*All rules not specifically covered in this document will be enforced as USTA Tennis Rules.
All rules are subject to change by the Intramural Sports professional staff.*